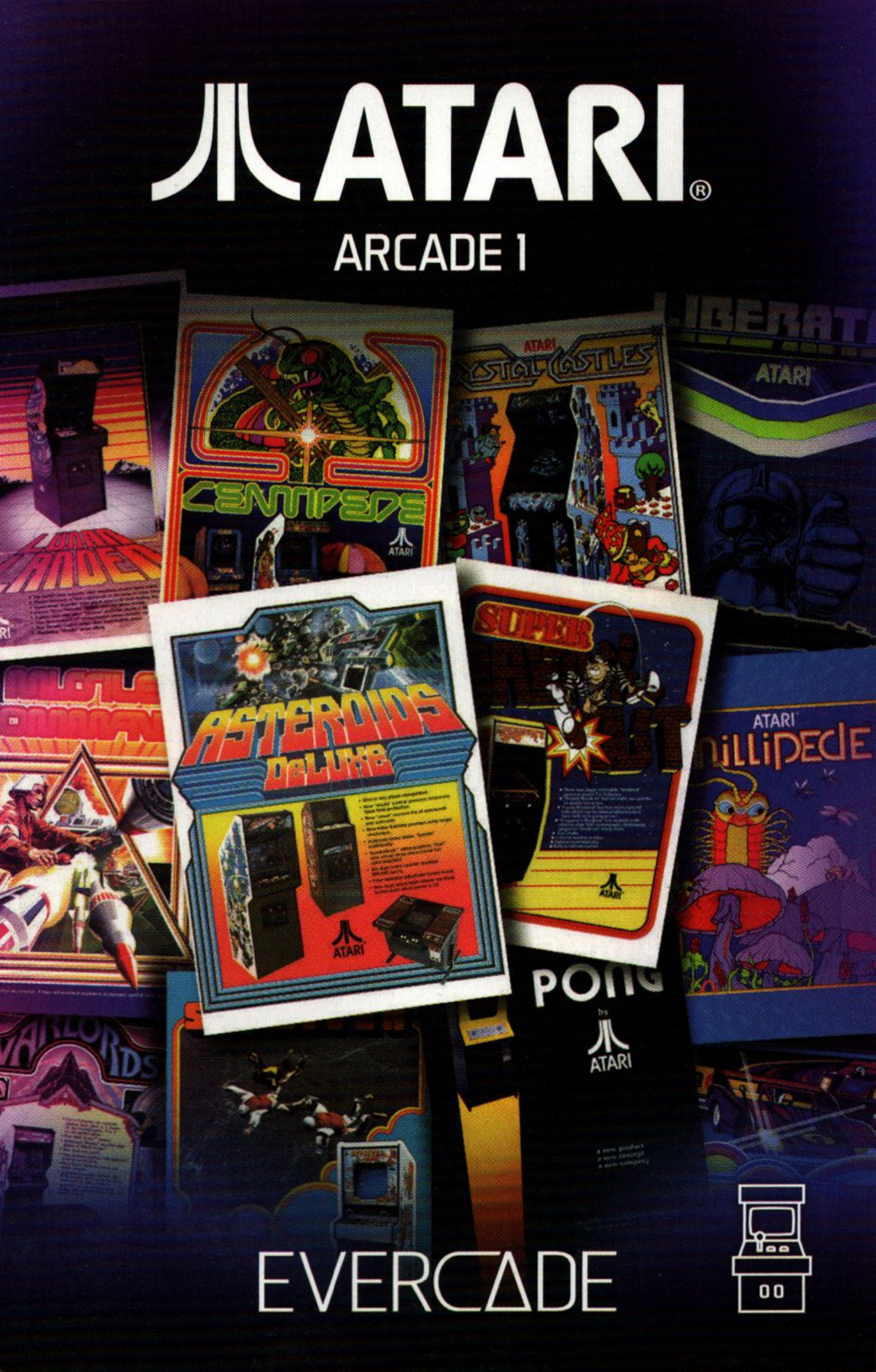
ATARI®
ARCADE 1
CENTIPEDE
ATARI
ASTEROIDS
DELUXE
SUPER
PONG
by
ATARI
EVERCADE

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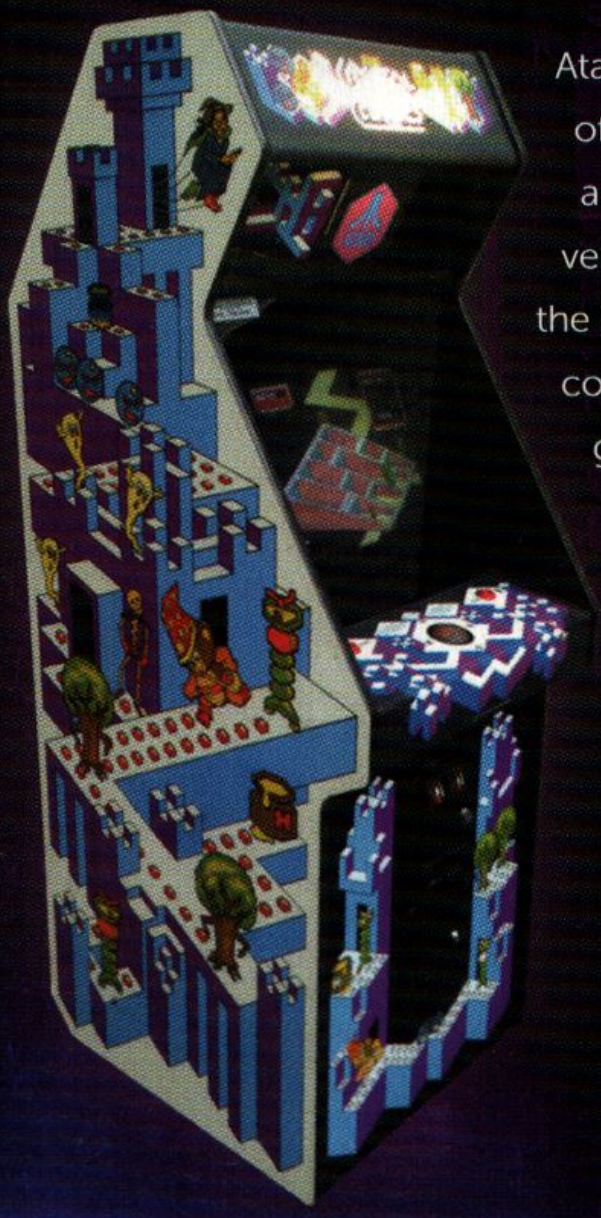
About Atari®

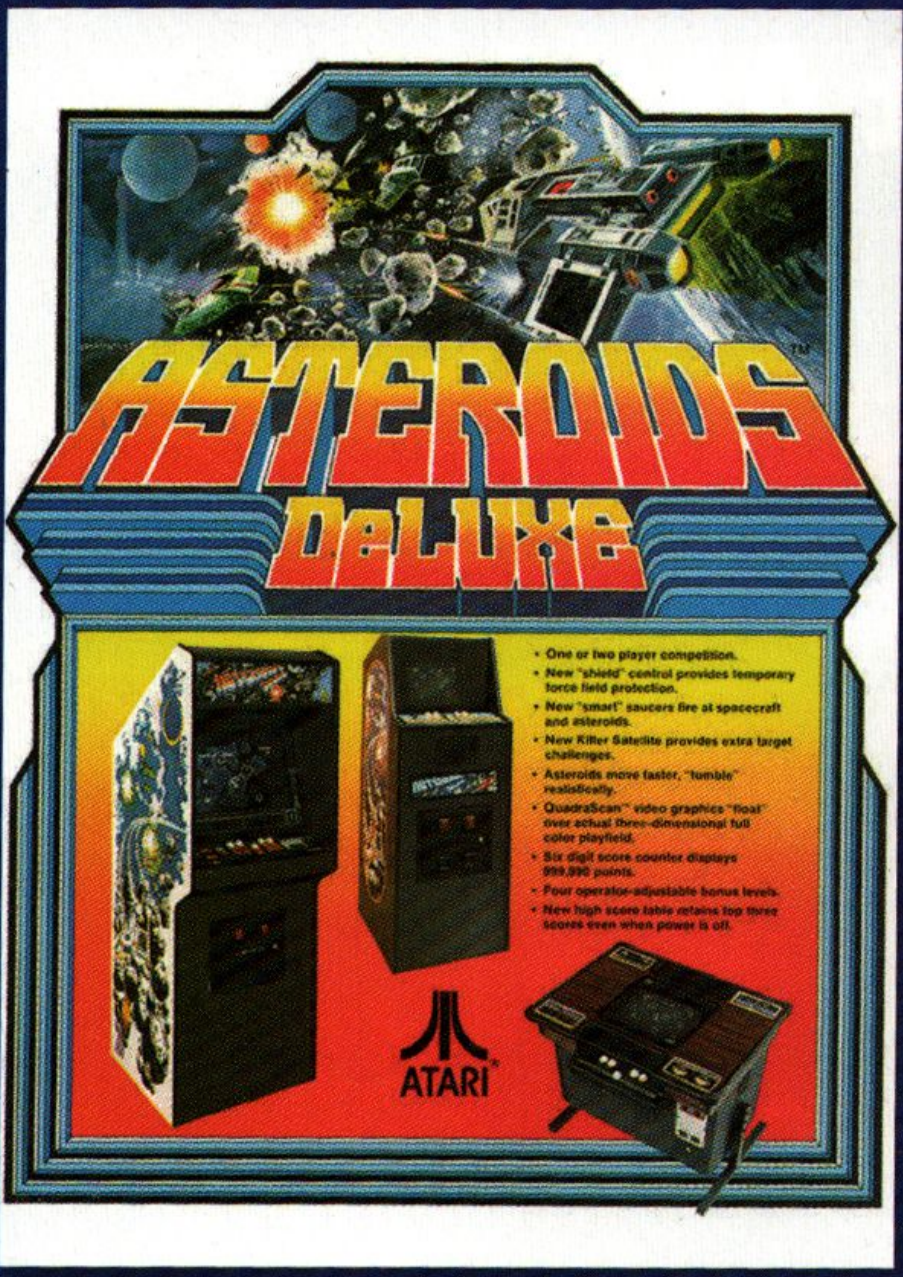
Founded in 1972, Atari was a defining influence in the world of electronic entertainment — particularly in its late '70s to mid-'80s prime. The name stems from a term used in the East Asian board game "Go", and is associated with good fortune and victory.



Atari was a pioneer in the world of coin-operated video games, and responsible for some of the very first video games to capture the imagination of the public. This collection for your Evercade gathers together some of the company's finest work from the earliest days of the arcade and invites you to rediscover the birth of the video game medium as we know it today.

ATARI®

Asteroids Deluxe®



Year Released
1981

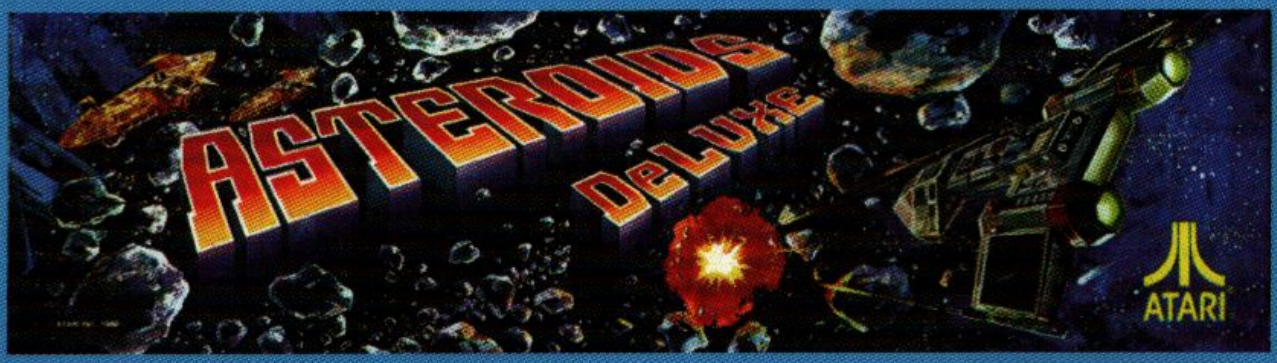
Developer
Dave Shepperd

Genre
Multidirectional shoot 'em up

Fact
Asteroids Deluxe's more challenging gameplay was developed to combat an exploit in the original Asteroids that would allow experts to play for hours at a time!

VS
1-2 players alternating

First Released in 1981, Asteroids Deluxe is a more challenging variant on Atari's classic Asteroids game. Blast the never-ending streams of space rocks, but watch out for the alien saucers and killer satellites! Jump to hyperspace and cross the map to escape the oncoming threats of asteroids and aliens, but do so at your own risk - who knows where you will reappear.



Controls

Turn ship	START Begin game
A Thrust	SELECT Insert credit
B Fire	MENU Pause
Y Hyperspace	

Super Breakout®

Year Released
1978

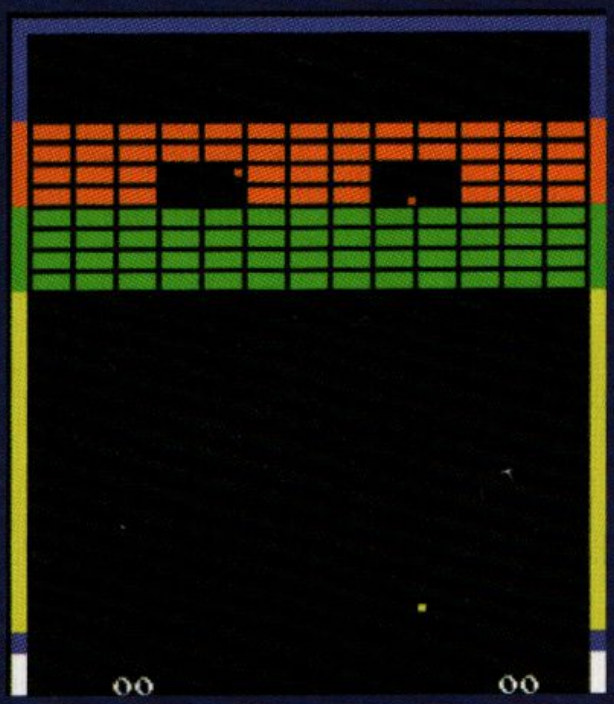
Developer
Ed Rotberg

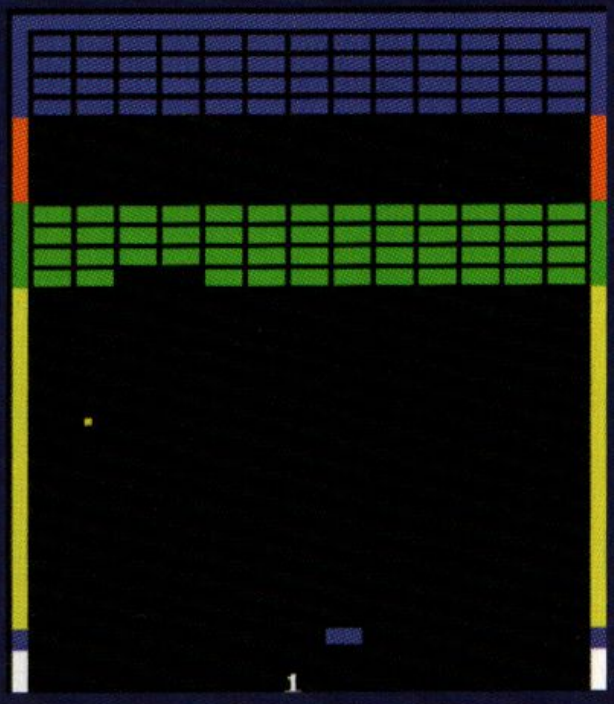
Genre
Block-breaker

Fact
Various releases of Super Breakout have attempted to add a story, with the strangest featuring a NASA pilot attempting to break through a rainbow barrier in space!

VS
1-2 players alternating

Offering three distinct modes of play, Super Breakout is the original block-breaker, and one of the most influential games of all time. Compete against an ever-advancing wall in Progressive mode, free two trapped balls in Cavity mode, or control two paddles at once in Double's multi-ball action! Are you up to the challenge?

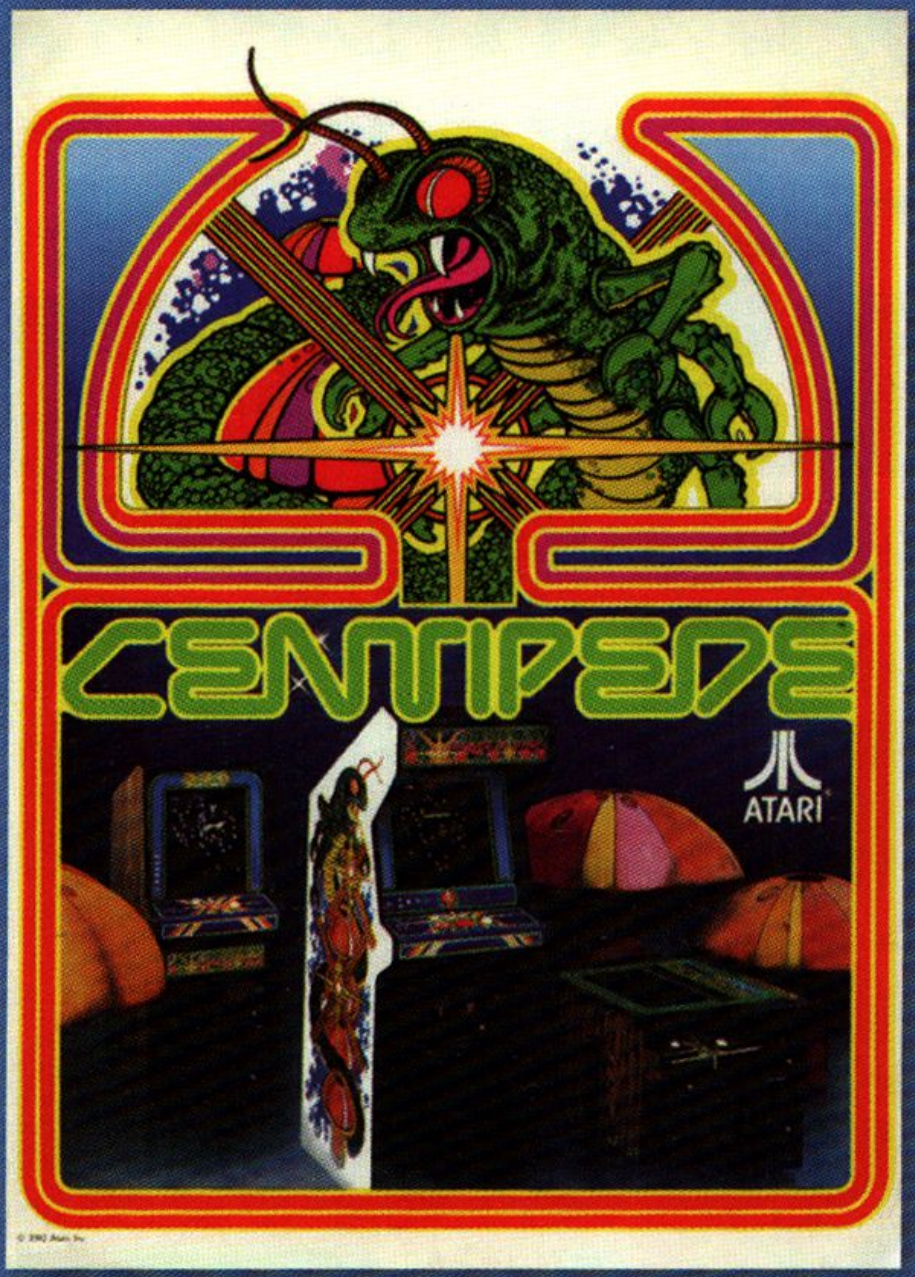




Controls

Move paddle	START Begin game
X Progressive mode	SELECT Insert credit
Y Double mode	MENU Pause
B Serve	(To change mode: coin up, press start, hold mode button and press serve)

Centipede®



Year Released
1981

Developer
Dona Bailey, Ed Logg

Genre
Shoot 'em up

Fact
Get closer to the spider to score more points when you zap it!

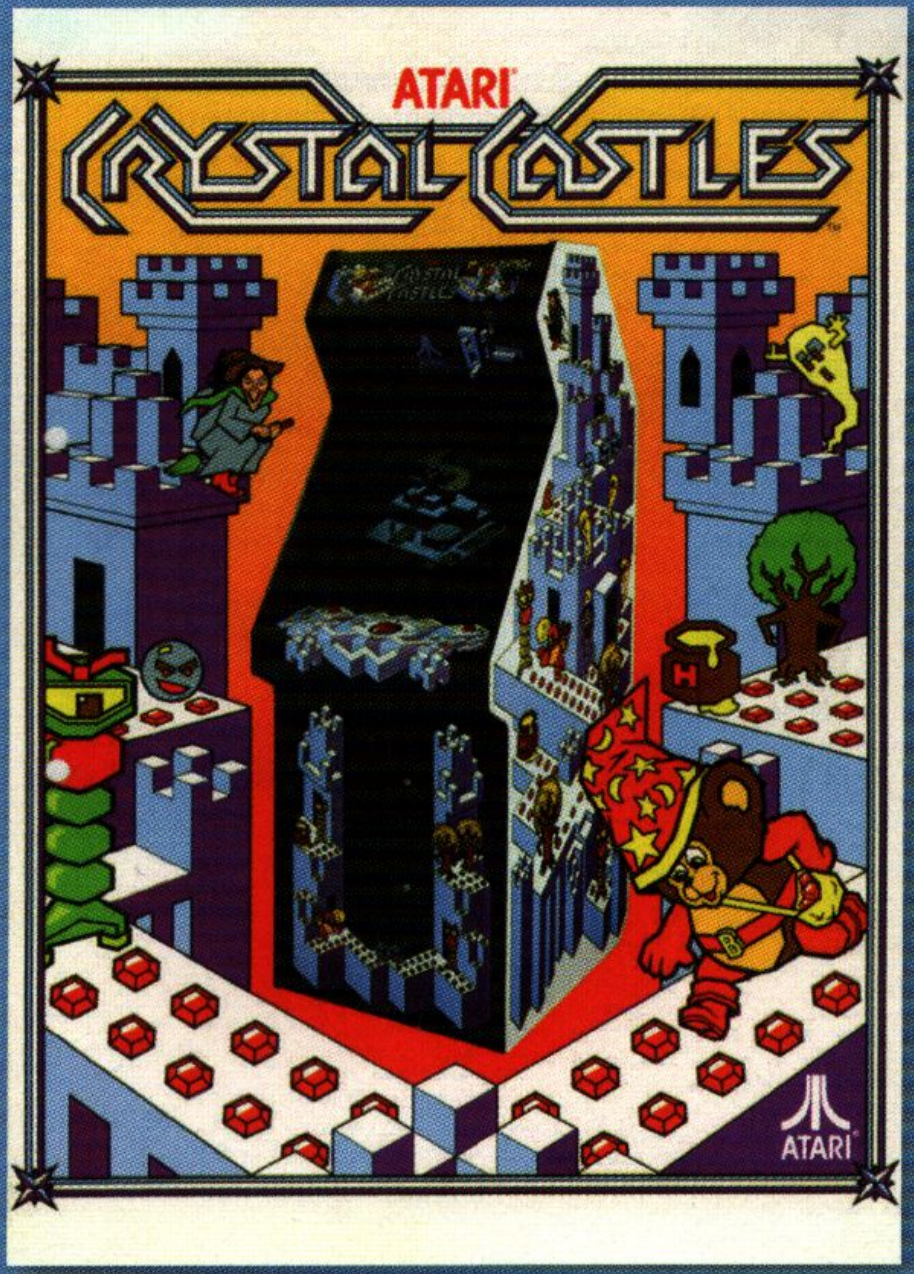
VS
1 player

Centipede was one of the most commercially successful games from arcade gaming's "golden age", which gaming historians regard to have run from 1979 until the early 1980s. Shoot all the segments of the centipede as it descends the screen — but watch out for all the other hazards the garden has to offer!

Controls

Move Bug Blaster	SELECT Insert credit
B Fire	MENU Pause
START Begin game	

Crystal Castles®



Year Released
1983

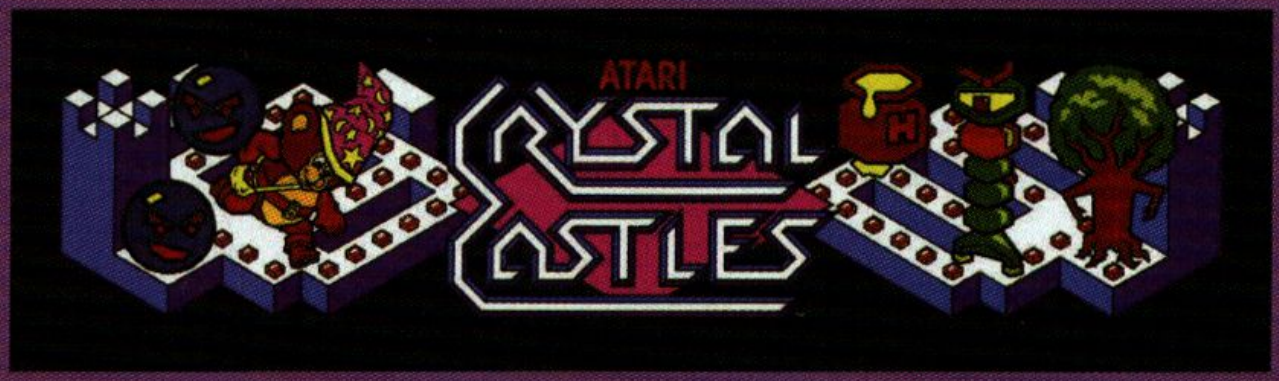
Developer
Scott Fuller, Franz X. Lanzinger, Sam Lee, Barbara Singh, Susan McBride, Dave Ralston

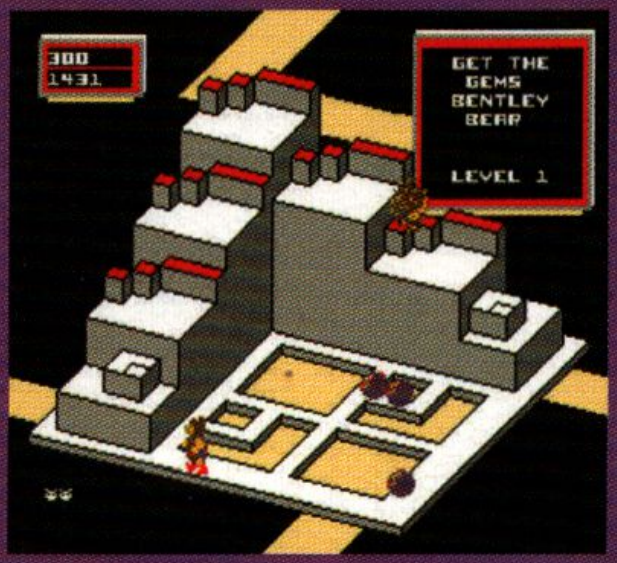
Genre
Maze

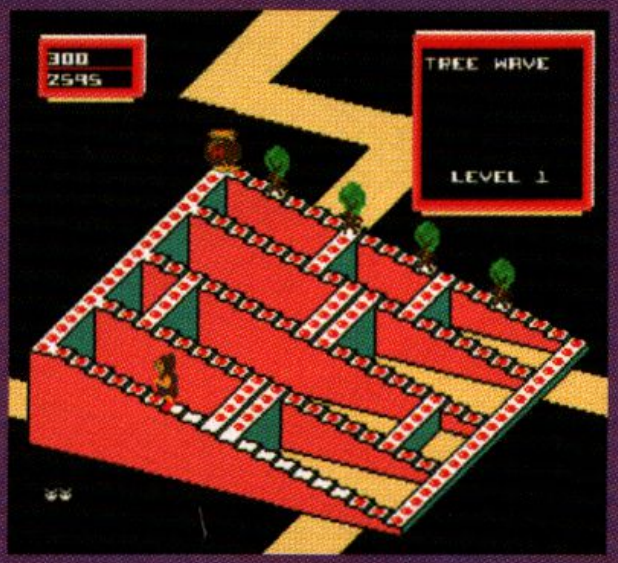
Fact
This was one of the first video games ever to have an actual ending! Can you reach it?

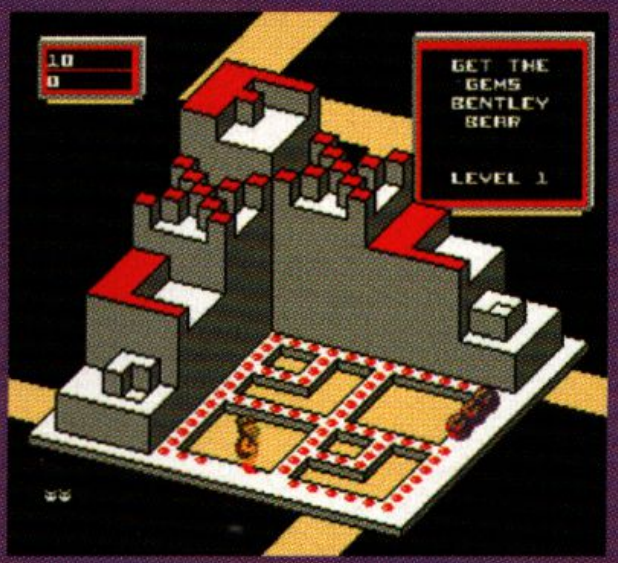
VS
1-2 players alternating

Get the gems, Bentley Bear! Navigate your way through the evil Berthilda's 37 perilous castles and grab as many of the sparkling crystals as you can. But watch out – you're not the only one after the shinies! Run through Gem Eaters while they're swallowing to defeat them, jump over Nasty Trees to stun them and take out Berthilda with the Magic Hat!





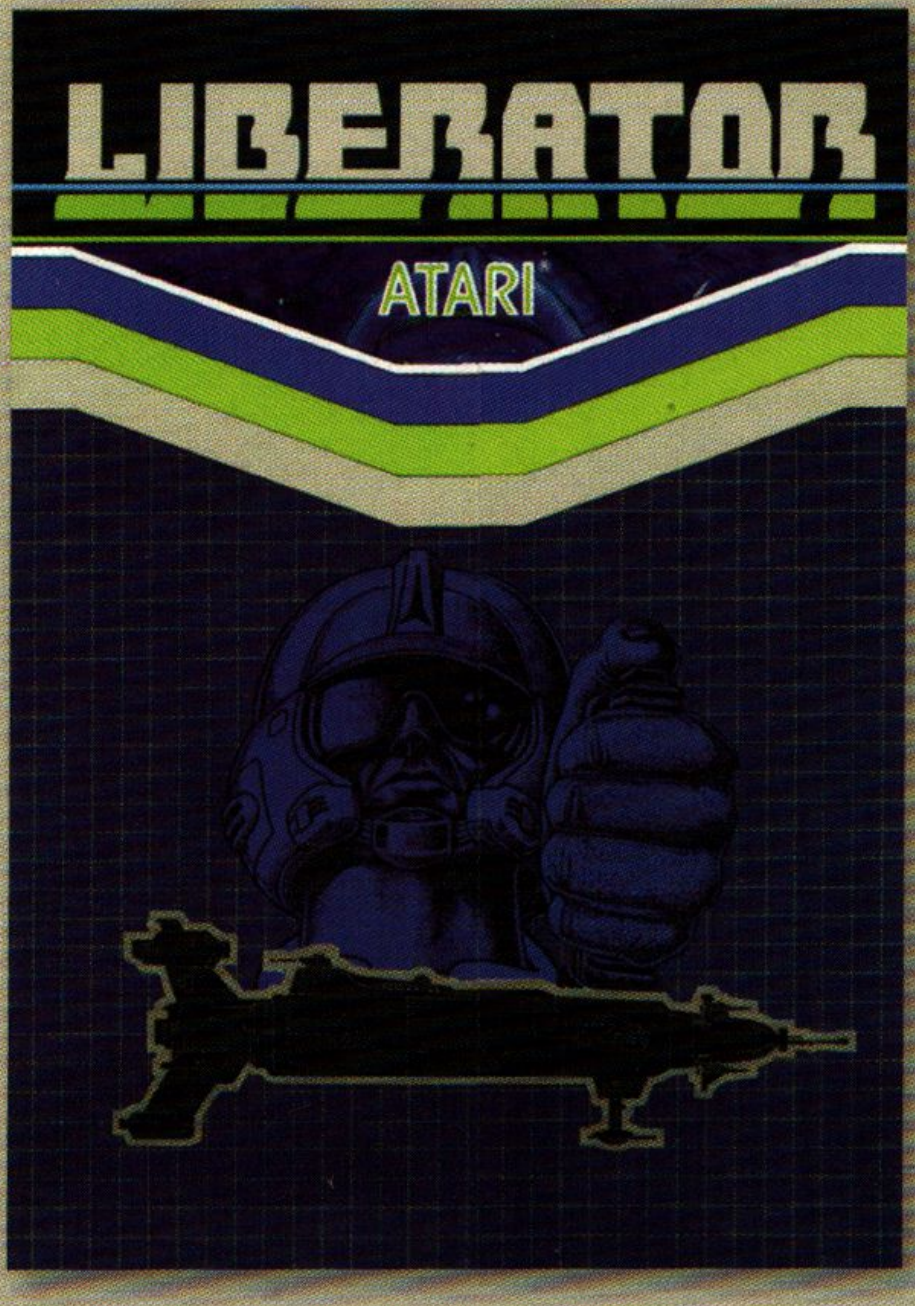




Controls

Move Bentley Bear	START Begin game
B Jump/start game	SELECT Insert credit

Liberator



Year Released
1982

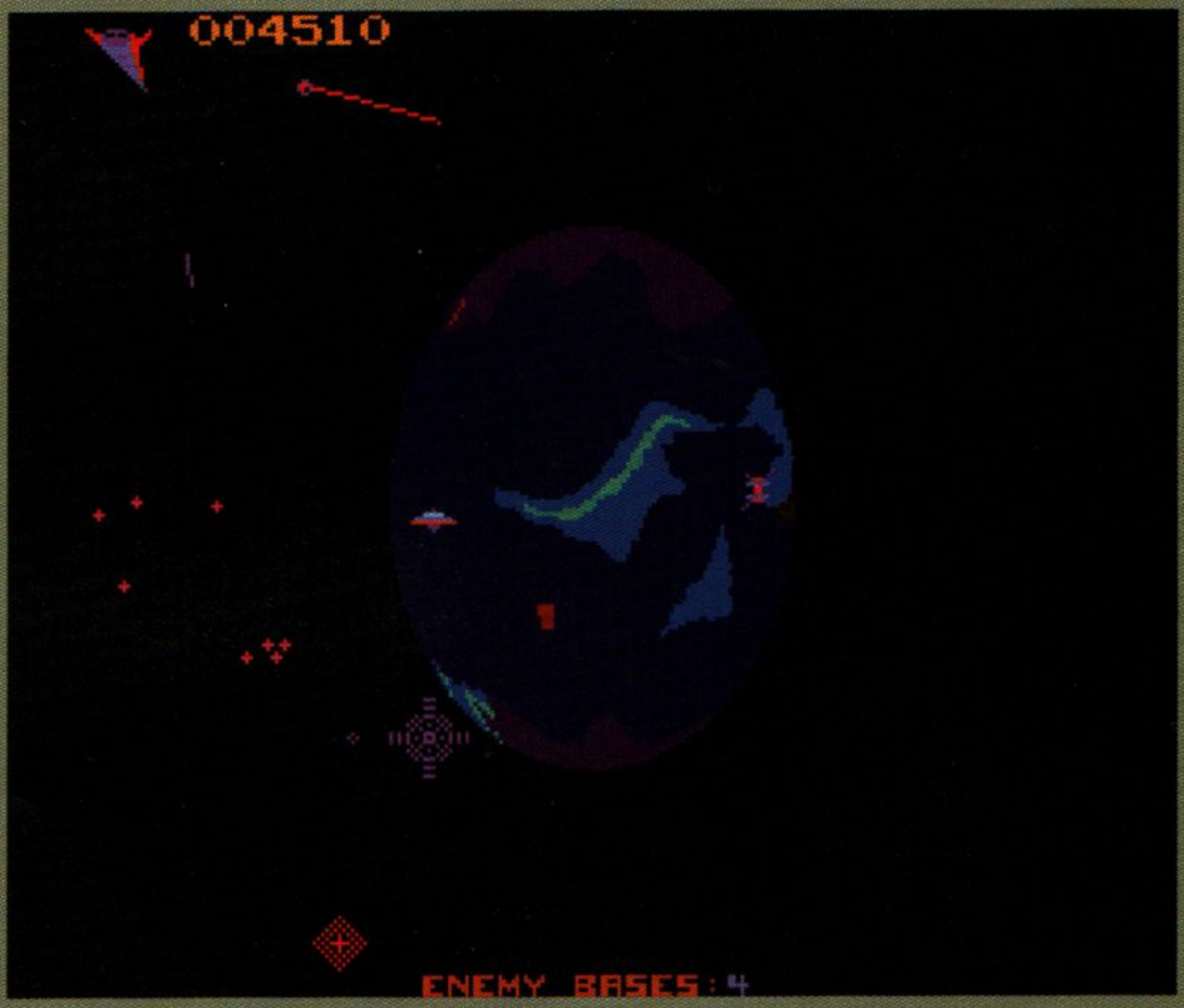
Developer
Dennis Harper

Genre
Shoot 'em up

Fact
Commander Champion and the Atari Force appeared in issue 53 of DC Comics Presents and issue 27 of The New Teen Titans.

VS
1-2 players alternating

Commander Champion and the Atari Force need your help to free the galaxy from the evil Malaglon Army in one of Atari's rarer games – less than 800 Liberator machines were out there in the wild. Command your fleet of ships to liberate a series of planets by destroying the flashing red Malaglon bases – but make sure to watch out for incoming missiles!



Controls

Move reticle	START Begin game
(hold) Activate shields	SELECT Insert credit
Fire	MENU Pause

Lunar Lander®

Year Released
1979

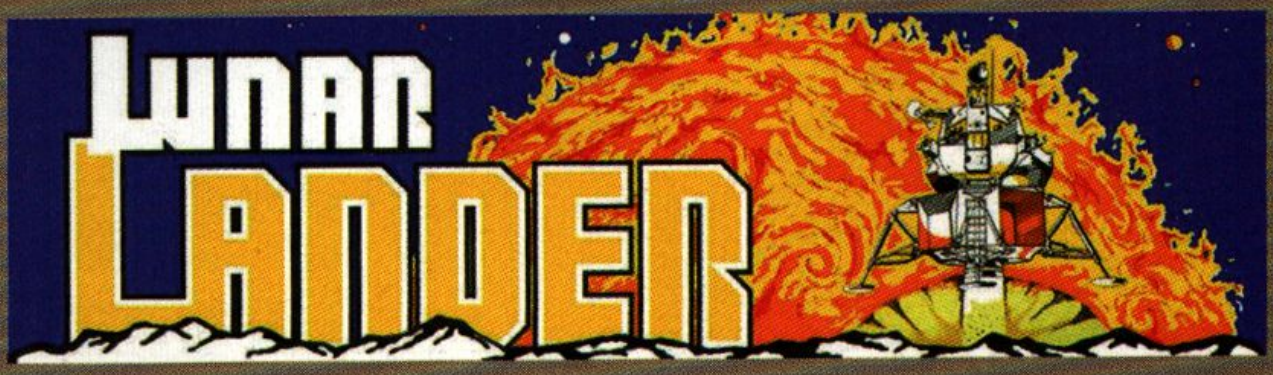
Developer
Howard Delman, Rich Moore

Genre
Simulation

Fact
This was the first game to feature multiple perspectives thanks to its "zooming" vector graphics.

VS
1 player

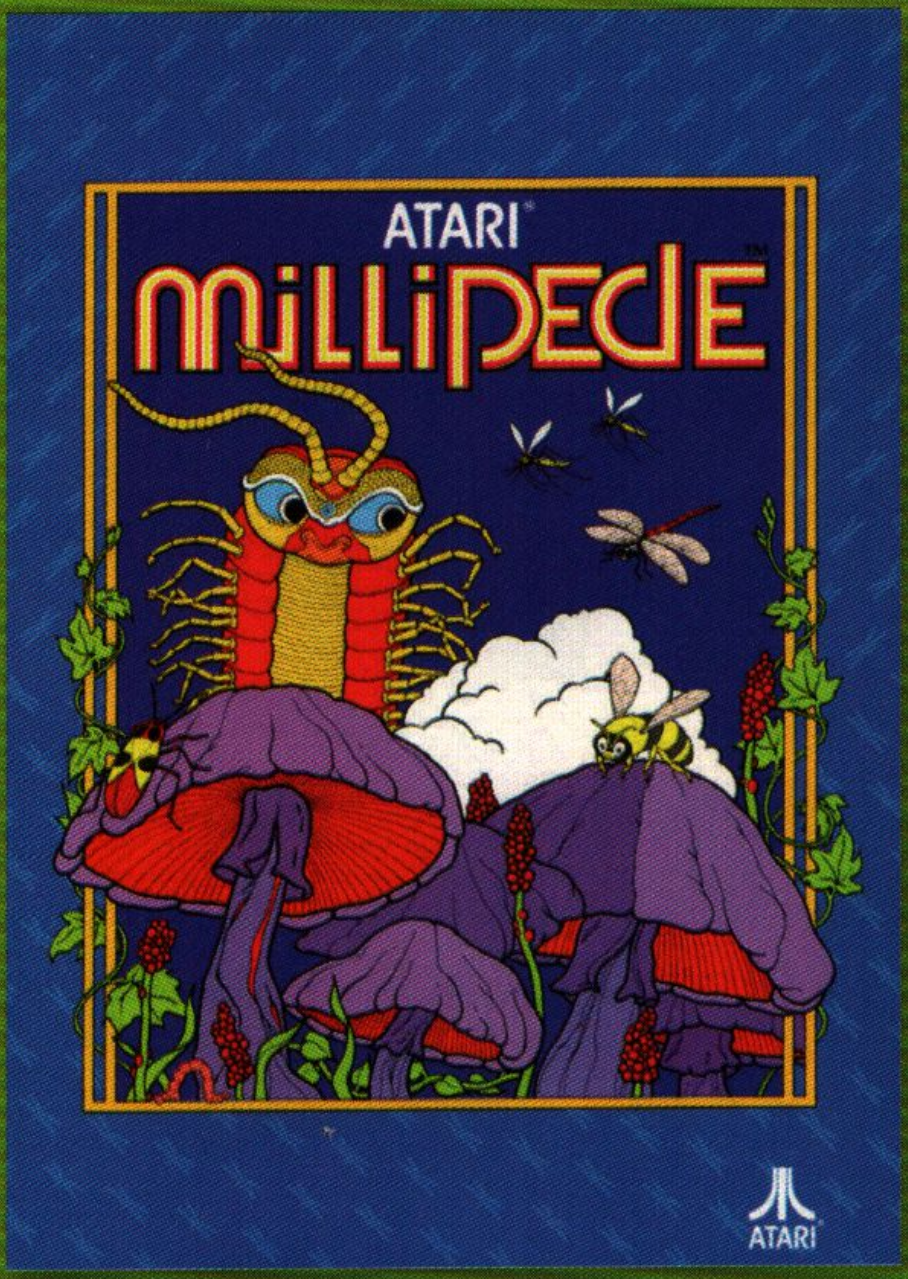
Atari's Lunar Lander wasn't the first game to challenge players to safely touch down on a craggy lunar surface, but it was the most popular. Watch your speed and land as many times as you can to score the most points possible. Watch your vertical and horizontal speed carefully, and make sure you reach the ground as gently as possible for the best score.



Controls

Rotate Lunar Lander	START Begin game
B Thrust	SELECT Insert credit
X Select difficulty	MENU Pause
Y Emergency thrusters	

Millipede®



Year Released
1982

Developer
Ed Logg,
Mark Cerny

Genre
Shoot 'em up

Tip
Donald Hayes' verified world record score for Millipede stands at 10,627,331 points as of December 2004. Reckon you can beat him?

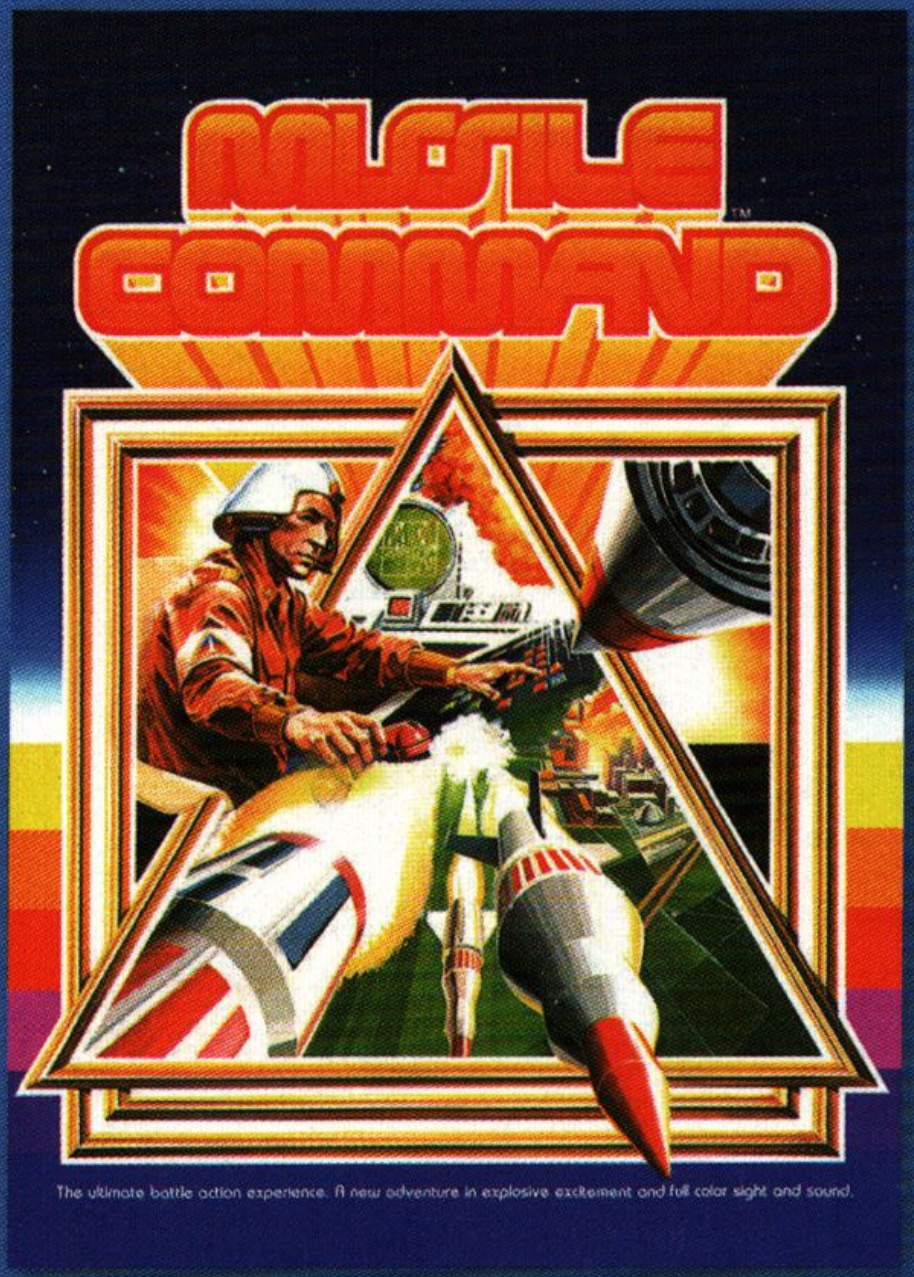
VS
1-2 players alternating

Take on the role of the Archer as he attempts to defend his mushroom forest from gigantic insect monsters. This follow-up to Centipede features faster action, more chaotic gameplay and a wider variety of creepy-crawly foes to battle against. Make good use of the new DDT feature to blast a whole area of enemies at once!

Controls

Move Archer	SELECT Insert credit
B Fire	MENU Pause
START Begin game	

Missile Command®



Year Released
1980

Developer
Dave Theurer, Rich Adam

Genre
Shoot 'em up

Fact
Delta Base (the middle one) fires much faster missiles than the other two, so save these shots for emergencies!

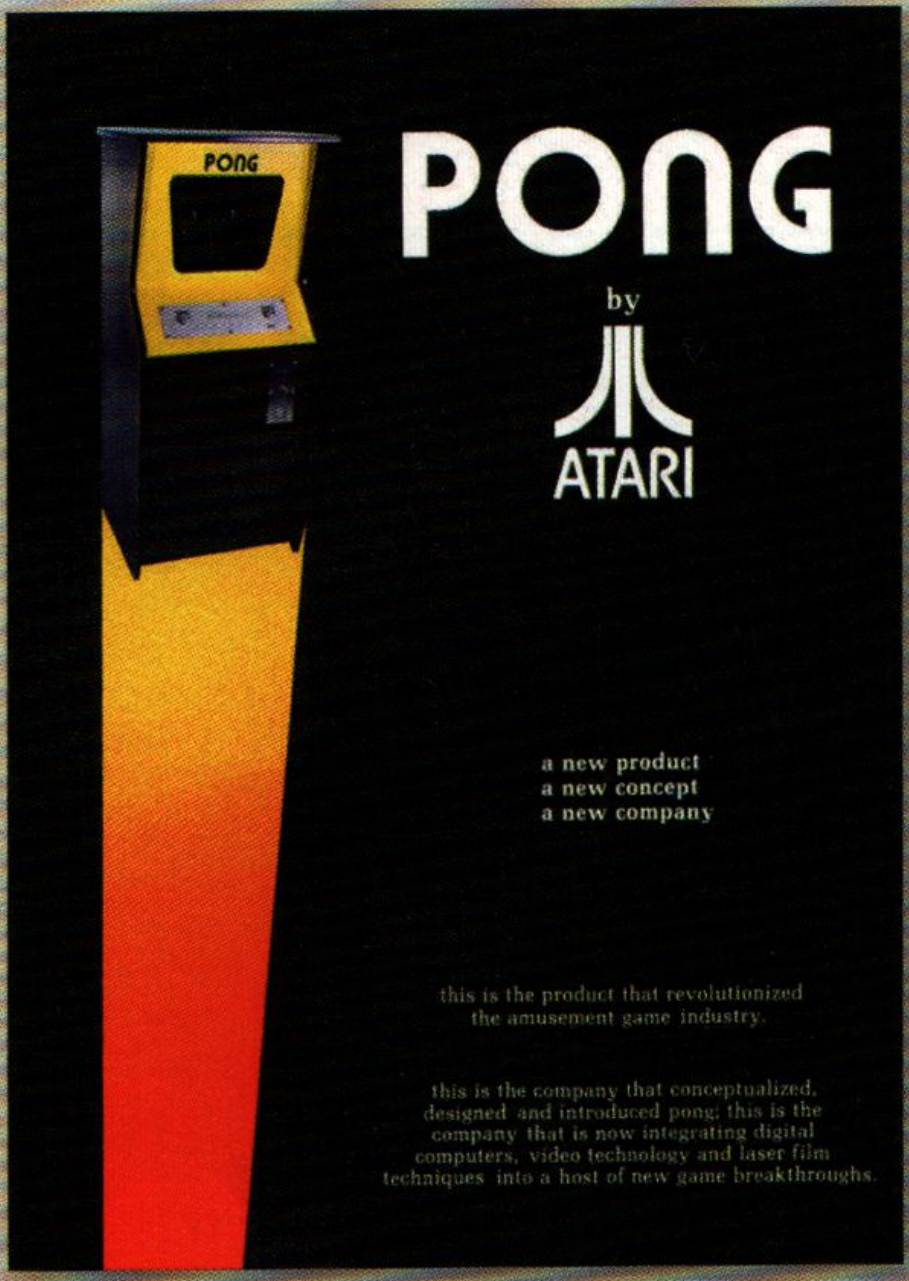
VS
1-2 players alternating

The planet Zardon has always been a utopia, but their stellar neighbours on Krytolia are the jealous type. In an attempt to steal Zardon's resources for themselves, the Krytolians have launched a fierce barrage of missiles, satellites and bombs – and it's up to you to save the planet. The people of Zardon are counting on you, Commander!

Controls

- Move reticle
- Fire Delta Base (middle)
- Fire Omega Base (right)
- Fire Alpha Base (left)

Pong®



Year Released
1972

Developer
Alan Alcorn

Genre
Sports

Quote
"We didn't do a square ball in Pong because we thought it was cool. We did it because that was all we could do." - Nolan Bushnell

VS
1-2 players simultaneous

Created by Alan Alcorn as a training exercise assigned to him by Atari's co-founder Nolan Bushnell, Pong went on to become the first commercially successful video game. And despite its simplicity, it's still one of the most competitive two-player video games in the world! Grab a friend and enjoy a fierce battle from the very dawn of video games.

Controls

	Move paddle	(Press START on second controller to play two player)

Skydiver

Year Released
1978

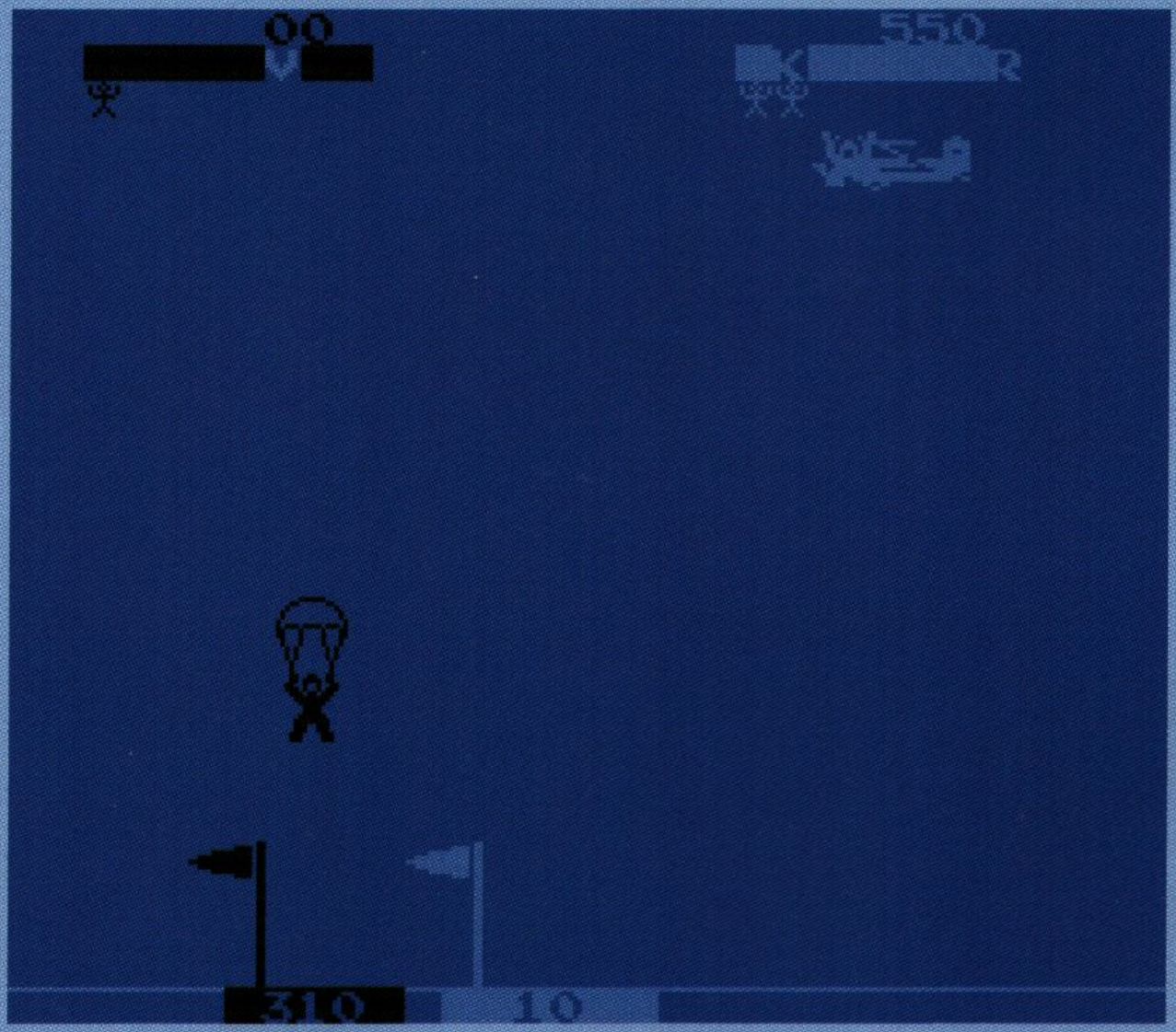
Developer
Owen Rubin

Genre
Sports

Tip
The letters of the word "Skydiver" will light up randomly with every jump — light them all up to win a bonus!

VS
1-2 players simultaneous

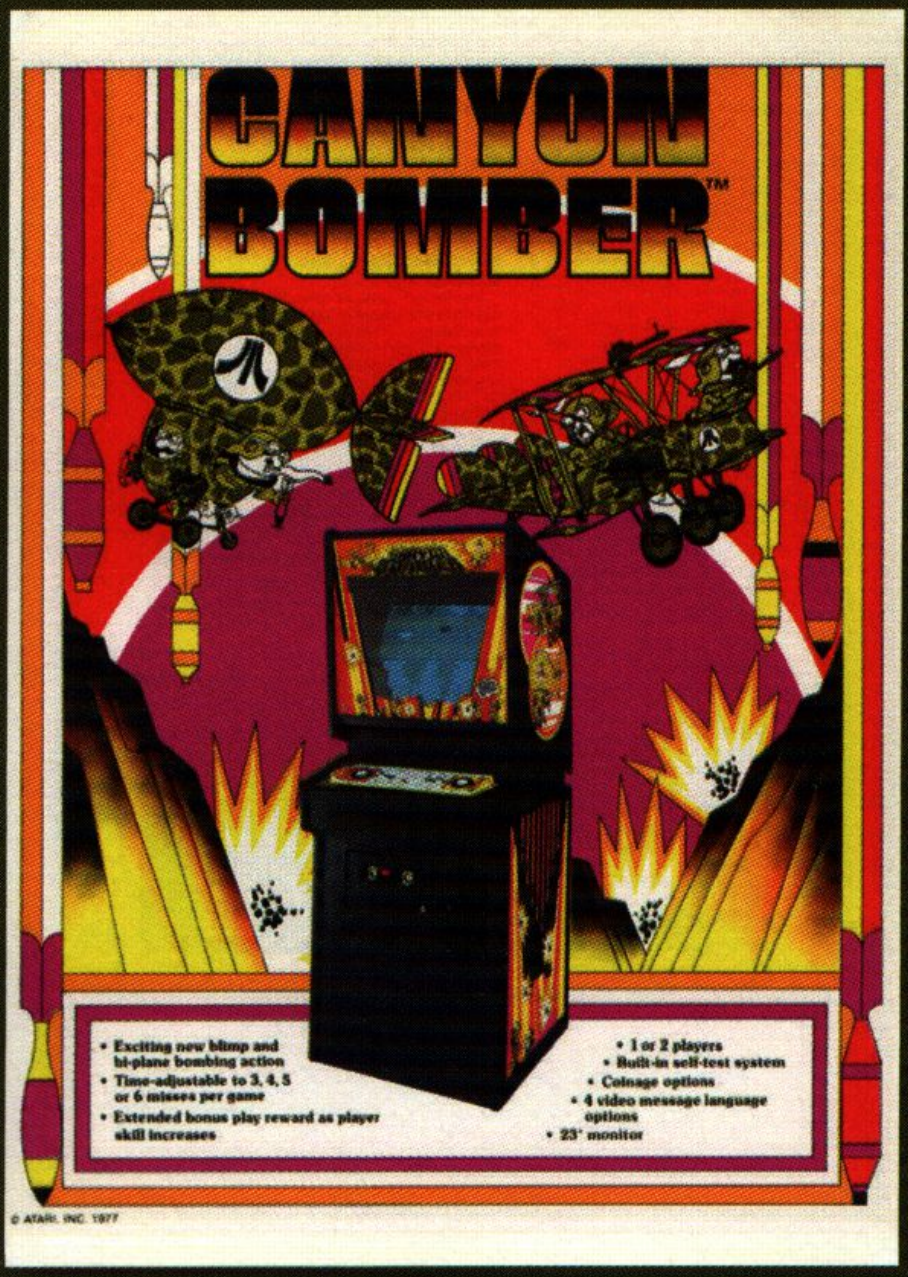
It's a lovely day to jump out of a plane, so that's exactly what you and a friend are going to do. The later you open your parachute, the more points you'll score – but the smaller the landing pad gets, too. Remember to keep an eye on the wind – the windsock on your landing pad will show its speed and direction.



Controls

Move skydiver		START	Begin game
A	Open parachute	SELECT	Insert credit
B	Jump	MENU	Pause

Canyon Bomber®



Year Released
1977

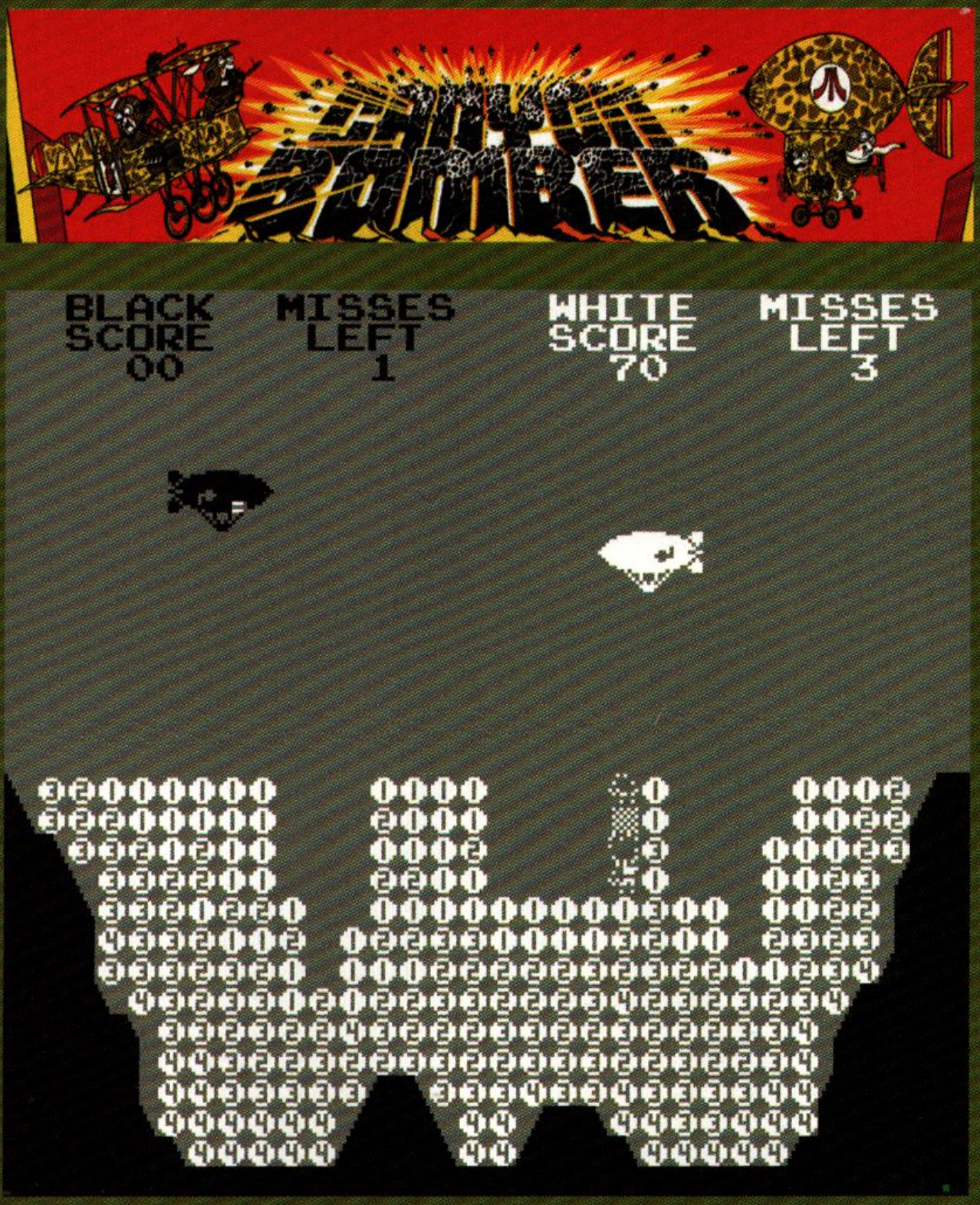
Developer
Howard Delman

Genre
Action

Tip
The bombs you drop from the blimps are more powerful; try and hit the high-value targets with these to take an early lead!

VS
1-2 player Simultaneous

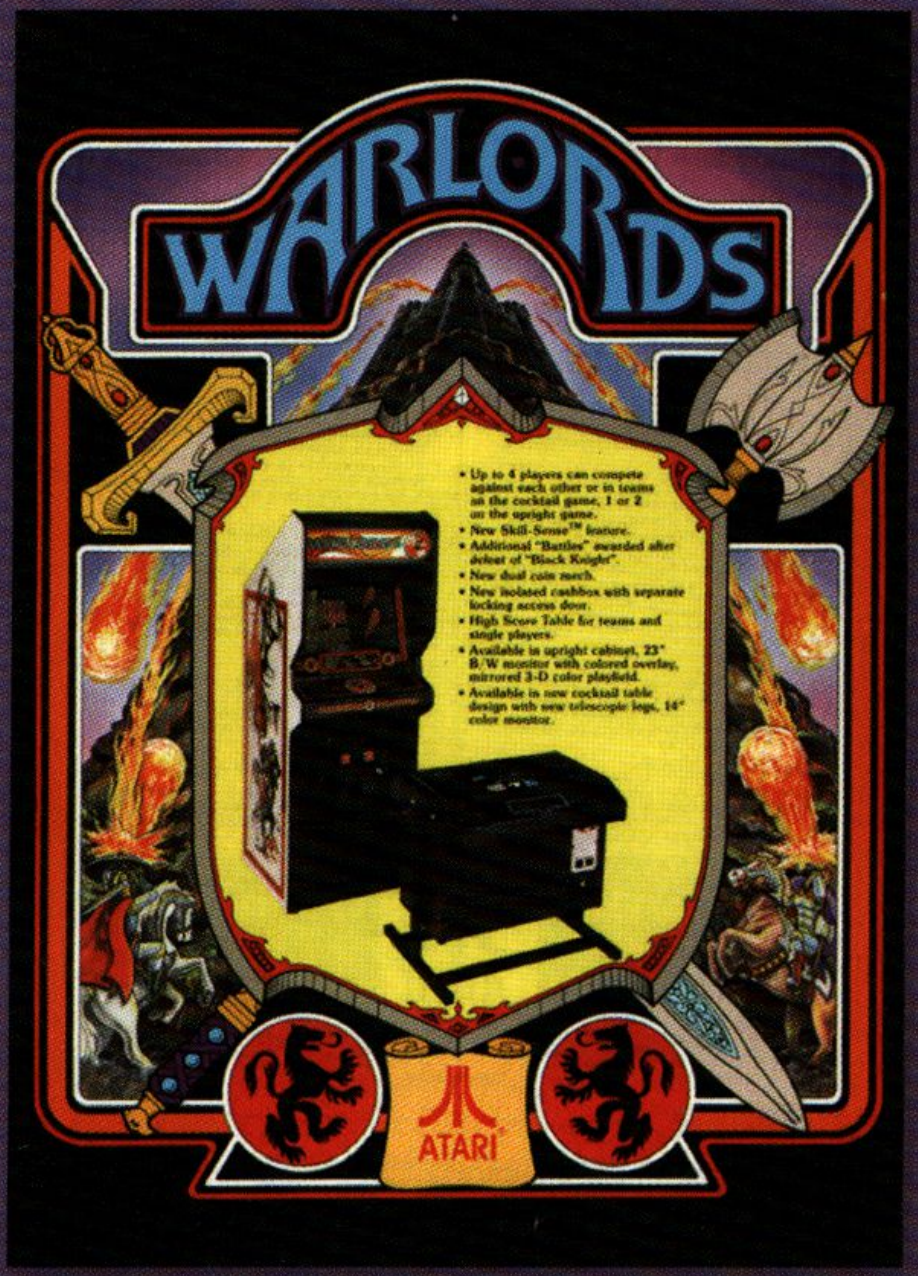
What good is a canyon if it's full of rocks? Drop bombs from your blimp and your biplane into the canyon to clear up the mess – and do your best to score more points than your opponent while you're at it! This deceptively simple game is all about timing – learn how your bombs fall, and aim for the higher-value targets at the edges!



Controls

B Drop bomb	SELECT Insert credit
START Begin game	MENU Pause

Warlords®



Year Released
1980

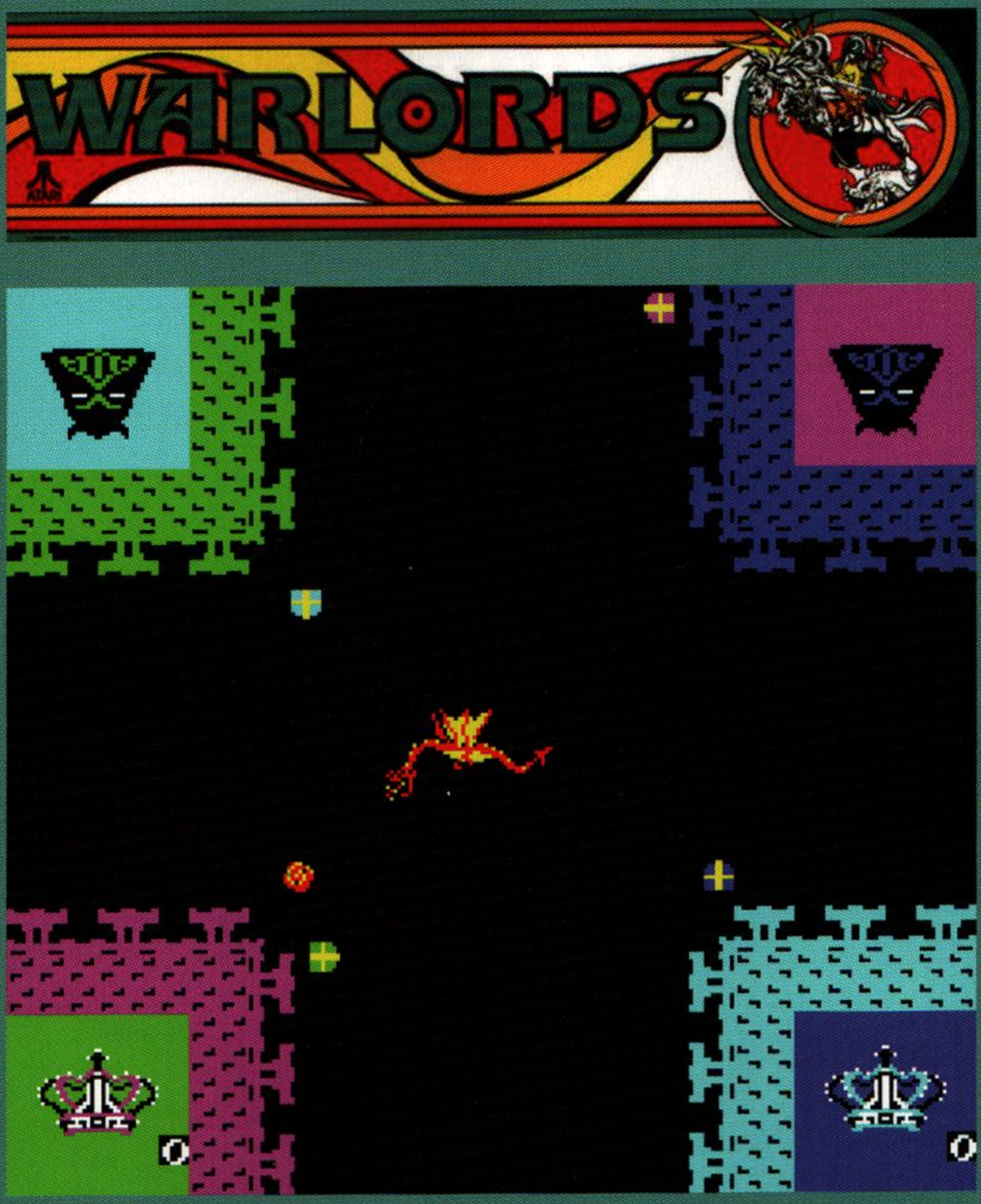
Developer
Carla Meninsky, Atari, Inc.

Genre
Block-breaker

Fact
The Atari 2600 version of Warlords was developed first, but the arcade version ended up releasing first.

VS
1-4 players simultaneous

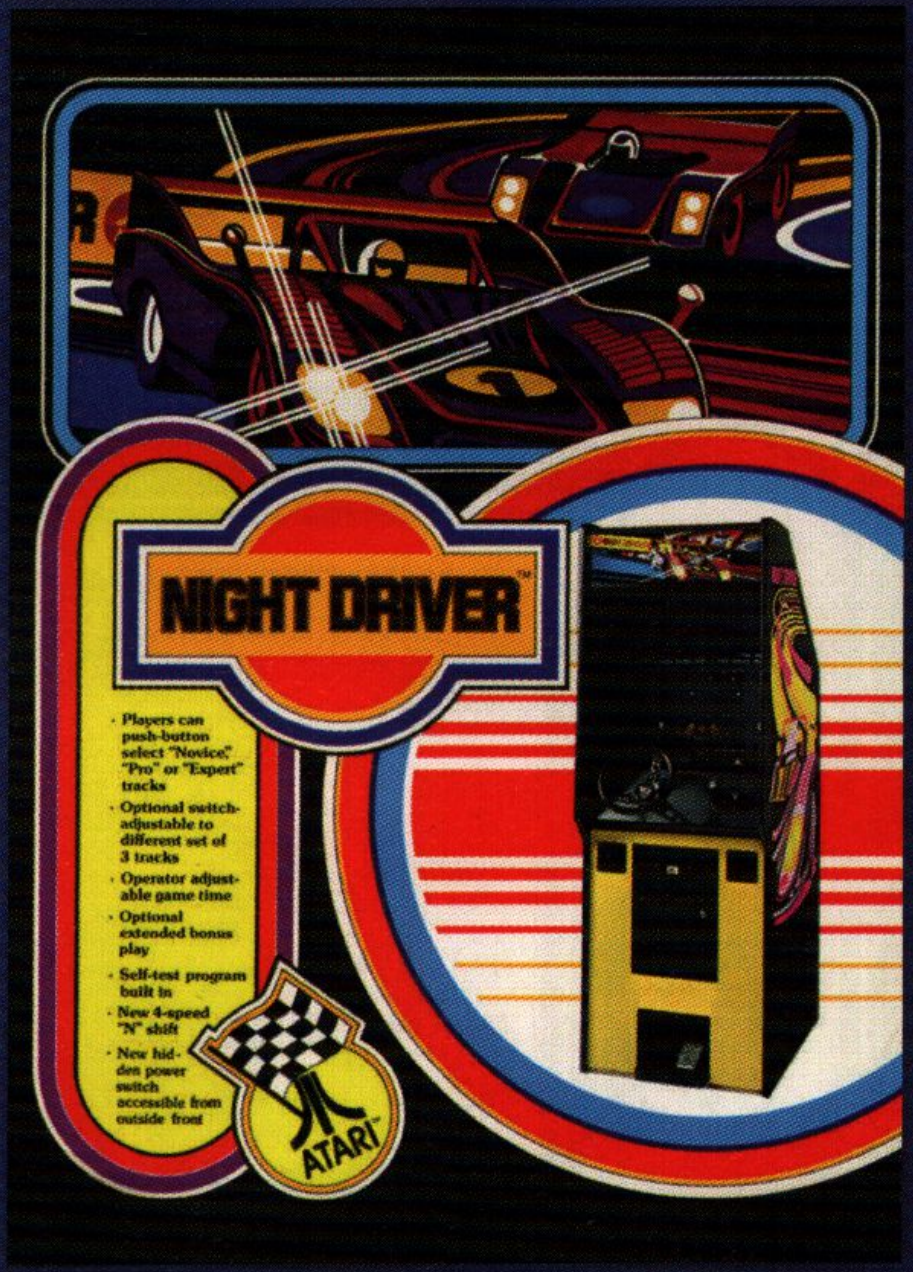
You are a warlord, and you're not at all happy about the other warlords who live nearby. Blast down your rivals' walls by deflecting the local dragon's fireballs with your shield, then declare yourself the indisputable ruler of the region. Catch the dragon's fireballs for more accurate, powerful shots – but don't hold on to it for too long, or you'll take yourself out!



Controls

Move shield	SELECT Insert credit
(B) (Hold) Catch fireball/ Start game	MENU Pause

Night Driver



Year Released
1976

Developer
Dave Shepperd, Ron Milner, Steve Mayer, Terry Fowler

Genre
Racing

Tip
Once you get a feel for the game, it's easier to get higher scores on harder difficulties.

VS
Single player only

If you'd drive all night just to buy a loved one some shoes, this is the game for you – it's also one of the first ever first-person perspective games. Put the pedal to the metal and drive as far as you can before time expires! Score 300 points for some extra time to keep your nocturnal journey going a little longer, but make sure you stay alert!

Controls

Steer car	RI Accelerate
X First gear/Novice track	START Begin game
Y Second gear	SELECT Insert credit
A Third gear/Pro track	MENU Pause
B Fourth gear/Expert track	

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04 Interplay Collection 1
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07 Interplay Collection 2
08 Mega Cat Studios Collection 1
09 Piko Interactive Collection 1
10 Technos Collection 1
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12 The Oliver Twins Collection
13 Atari® Lynx Collection 1
14 Atari® Lynx Collection 2
15 Jaleco® Collection 1
16 Piko Interactive Collection 2
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22 The Bitmap Brothers Collection 1

ARCADE

01 Technos Arcade 1
02 Data East Arcade 1
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04 Atari® Arcade 1

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